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Theory of Linear and Integer Programming - Alexander Schrijver 1998-06-11
Theory of Linear and Integer Programming Alexander Schrijver Centrum voor Wiskunde en Informatica, Amsterdam, The Netherlands

This book describes the theory of linear and integer programming and surveys the algorithms for linear and integer programming problems, focusing on complexity analysis. It aims at complementing the more

practically oriented books in this field. A special feature is the author's coverage of important recent developments in linear and integer programming. Applications to combinatorial optimization are given, and the author also includes extensive historical surveys and bibliographies. The book is intended for graduate students and researchers in operations research, mathematics and computer science. It will also be of interest to mathematical historians. Contents 1 Introduction and preliminaries; 2 Problems, algorithms, and complexity; 3 Linear algebra and complexity; 4 Theory of lattices and linear diophantine equations; 5 Algorithms for linear diophantine equations; 6 Diophantine approximation and basis reduction; 7 Fundamental concepts and results on polyhedra, linear inequalities, and linear programming; 8 The structure of polyhedra; 9 Polarity, and blocking and anti-blocking polyhedra; 10 Sizes and the theoretical complexity of linear inequalities and linear

programming; 11 The simplex method; 12 Primal-dual, elimination, and relaxation methods; 13 Khachiyan's method for linear programming; 14 The ellipsoid method for polyhedra more generally; 15 Further polynomiality results in linear programming; 16 Introduction to integer linear programming; 17 Estimates in integer linear programming; 18 The complexity of integer linear programming; 19 Totally unimodular matrices: fundamental properties and examples; 20 Recognizing total unimodularity; 21 Further theory related to total unimodularity; 22 Integral polyhedra and total dual integrality; 23 Cutting planes; 24 Further methods in integer linear programming; Historical and further notes on integer linear programming; References; Notation index; Author index; Subject index

Algorithms -

Problems on Algorithms - Ian Parberry 1995-01-01
With approximately 600

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problems and 35 worked examples, this supplement provides a collection of practical problems on the design, analysis and verification of algorithms. The book focuses on the important areas of algorithm design and analysis: background material; algorithm design techniques; advanced data structures and NP-completeness; and miscellaneous problems. Algorithms are expressed in Pascal-like pseudocode supported by figures, diagrams, hints, solutions, and comments.

Poems That Solve Puzzles - Chris Bleakley 2020-08-30
Algorithms are the hidden methods that computers apply to process information and make decisions. Nowadays, our lives are run by algorithms. They determine what news we see. They influence which products we buy. They suggest our dating partners. They may even be determining the outcome of national elections. They are creating, and destroying, entire industries. Despite mounting concerns,

few know what algorithms are, how they work, or who created them. *Poems that Solve Puzzles* tells the story of algorithms from their ancient origins to the present day and beyond. The book introduces readers to the inventors and inspirational events behind the genesis of the world's most important algorithms. Professor Chris Bleakley recounts tales of ancient lost inscriptions, Victorian steam-driven contraptions, top secret military projects, penniless academics, hippy dreamers, tech billionaires, superhuman artificial intelligences, cryptocurrencies, and quantum computing. Along the way, the book explains, with the aid of clear examples and illustrations, how the most influential algorithms work. Compelling and impactful, *Poems that Solve Puzzles* tells the story of how algorithms came to revolutionise our world.

Cloud Computing for Machine Learning and Cognitive Applications - Kai Hwang 2017-06-16

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The first textbook to teach students how to build data analytic solutions on large data sets using cloud-based technologies. This is the first textbook to teach students how to build data analytic solutions on large data sets (specifically in Internet of Things applications) using cloud-based technologies for data storage, transmission and mashup, and AI techniques to analyze this data. This textbook is designed to train college students to master modern cloud computing systems in operating principles, architecture design, machine learning algorithms, programming models and software tools for big data mining, analytics, and cognitive applications. The book will be suitable for use in one-semester computer science or electrical engineering courses on cloud computing, machine learning, cloud programming, cognitive computing, or big data science. The book will also be very useful as a reference for professionals who want to work in cloud computing and

data science. Cloud and Cognitive Computing begins with two introductory chapters on fundamentals of cloud computing, data science, and adaptive computing that lay the foundation for the rest of the book. Subsequent chapters cover topics including cloud architecture, mashup services, virtual machines, Docker containers, mobile clouds, IoT and AI, inter-cloud mashups, and cloud performance and benchmarks, with a focus on Google's Brain Project, DeepMind, and X-Lab programs, IBKai HwangM SyNapse, Bluemix programs, cognitive initiatives, and neurocomputers. The book then covers machine learning algorithms and cloud programming software tools and application development, applying the tools in machine learning, social media, deep learning, and cognitive applications. All cloud systems are illustrated with big data and cognitive application examples.

Modern Numerical Nonlinear Optimization - Neculai Andrei

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2022-10-18

This book includes a thorough theoretical and computational analysis of unconstrained and constrained optimization algorithms and combines and integrates the most recent techniques and advanced computational linear algebra methods. Nonlinear optimization methods and techniques have reached their maturity and an abundance of optimization algorithms are available for which both the convergence properties and the numerical performances are known. This clear, friendly, and rigorous exposition discusses the theory behind the nonlinear optimization algorithms for understanding their properties and their convergence, enabling the reader to prove the convergence of his/her own algorithms. It covers cases and computational performances of the most known modern nonlinear optimization algorithms that solve collections of unconstrained and constrained optimization test problems with different

structures, complexities, as well as those with large-scale real applications. The book is addressed to all those interested in developing and using new advanced techniques for solving large-scale unconstrained or constrained complex optimization problems. Mathematical programming researchers, theoreticians and practitioners in operations research, practitioners in engineering and industry researchers, as well as graduate students in mathematics, Ph.D. and master in mathematical programming will find plenty of recent information and practical approaches for solving real large-scale optimization problems and applications. [Introduction to Minimax](#) - V. F. Dem'yanov 2014-03-05 Geared toward students of mathematical programming, this user-friendly text offers a thorough introduction to the part of optimization theory that lies between approximation theory and mathematical programming. 37 illustrations.

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1974 edition.

Mathematical Reviews - 2003

Data Structures and

Network Algorithms - Robert Endre Tarjan 1983-01-01

There has been an explosive growth in the field of combinatorial algorithms. These algorithms depend not only on results in combinatorics and especially in graph theory, but also on the development of new data structures and new techniques for analyzing algorithms. Four classical problems in network optimization are covered in detail, including a development of the data structures they use and an analysis of their running time. *Data Structures and Network Algorithms* attempts to provide the reader with both a practical understanding of the algorithms, described to facilitate their easy implementation, and an appreciation of the depth and beauty of the field of graph algorithms.

Optical Coherence Tomography in

Cardiovascular Research -

Evelyn Regar 2007-03-06

Given that for centuries, the standard tool to understand diseases in tissues was the microscope and that its major limitation was that only excised tissue could be used, recent technology now permits the examination of diseased tissue in vivo. Optical coherence tomography (OCT) has promising potential when applied to coronary artery disease. OCT has the capability to identify coronary plaque and to distinguish between plaques that are stable and unstable. If the plaques are stable then OCT can direct percutaneous intervention (angioplasty or stenting). Optical coherence tomography is a light-based imaging technology that allows for very high resolution imaging in biological tissues. It has been first applied in ophthalmology, where it soon became the golden standard for the assessment of (epi-) retinal processes. The unique imaging capabilities have raised the interest of researchers and clinicians in

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the field of cardiovascular disease, since OCT offers unique possibilities to study atherosclerosis pathophysiology in vivo. With over 1.1M Americans having a heart attack this year because of unstable plaque rupture, OCT may have an increasingly important role in the early diagnosis of coronary artery disease. This unique publication offers the reader the basic background to OCT and its role in the diagnosis and management of coronary artery disease. The Handbook of Optical Coherence Tomography in Cardiovascular Research introduces the cardiovascular application of this technology. Clinicians, biologists, engineers and physicist are discussing different aspects of cardiovascular OCT application in a multidisciplinary approach. The handbook offers the readership a concise overview on the current state of the art of vascular OCT imaging and sheds light on a variety of exciting new developments. The physics, technical

principles of OCT and its application in a broad spectrum of cardiovascular research areas are summarized by highly recognized specialists. The potential of OCT in peripheral and coronary arteries and in developmental cardiology are described. Each research area is introduced by a clinical expert in the field followed by discussion of different aspects from an engineering, biomedical and clinical perspective. Specifically, the current capabilities for plaque characterization, detection of vulnerable plaque, guidance of interventional procedures, Doppler-assessment, and molecular contrast imaging are being described. The Handbook of Optical Coherence Tomography in Cardiovascular Research targets researchers and clinicians involved in the field of atherosclerosis. The summary of basic physics, engineering solutions, pre-clinical and clinical application covers all relevant aspects and will be a valuable reference

source.

Optimization Models -

Giuseppe C. Calafiore
2014-10-31

This accessible textbook demonstrates how to recognize, simplify, model and solve optimization problems - and apply these principles to new projects.

Programming for the Puzzled - Srini Devadas
2017-11-16

Learning programming with one of “the coolest applications around”: algorithmic puzzles ranging from scheduling selfie time to verifying the six degrees of separation hypothesis. This book builds a bridge between the recreational world of algorithmic puzzles (puzzles that can be solved by algorithms) and the pragmatic world of computer programming, teaching readers to program while solving puzzles. Few introductory students want to program for programming's sake. Puzzles are real-world applications that are attention grabbing, intriguing, and easy to

describe. Each lesson starts with the description of a puzzle. After a failed attempt or two at solving the puzzle, the reader arrives at an Aha! moment—a search strategy, data structure, or mathematical fact—and the solution presents itself. The solution to the puzzle becomes the specification of the code to be written. Readers will thus know what the code is supposed to do before seeing the code itself. This represents a pedagogical philosophy that decouples understanding the functionality of the code from understanding programming language syntax and semantics. Python syntax and semantics required to understand the code are explained as needed for each puzzle. Readers need only the rudimentary grasp of programming concepts that can be obtained from introductory or AP computer science classes in high school. The book includes more than twenty puzzles and more than seventy programming exercises that vary in difficulty. Many of

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the puzzles are well known and have appeared in publications and on websites in many variations. They range from scheduling selfie time with celebrities to solving Sudoku problems in seconds to verifying the six degrees of separation hypothesis. The code for selected puzzle solutions is downloadable from the book's website; the code for all puzzle solutions is available to instructors.

Introduction To Algorithms -

Thomas H Cormen 2001

The first edition won the award for Best 1990 Professional and Scholarly Book in Computer Science and Data Processing by the Association of American Publishers. There are books on algorithms that are rigorous but incomplete and others that cover masses of material but lack rigor. Introduction to Algorithms combines rigor and comprehensiveness. The book covers a broad range of algorithms in depth, yet makes their design and analysis accessible to all levels of readers. Each chapter is relatively self-contained and

can be used as a unit of study. The algorithms are described in English and in a pseudocode designed to be readable by anyone who has done a little programming. The explanations have been kept elementary without sacrificing depth of coverage or mathematical rigor. The first edition became the standard reference for professionals and a widely used text in universities worldwide. The second edition features new chapters on the role of algorithms, probabilistic analysis and randomized algorithms, and linear programming, as well as extensive revisions to virtually every section of the book. In a subtle but important change, loop invariants are introduced early and used throughout the text to prove algorithm correctness. Without changing the mathematical and analytic focus, the authors have moved much of the mathematical foundations material from Part I to an appendix and have included additional motivational material at the

beginning.

Introduction to the Design & Analysis of Algorithms -

Anany Levitin 2012

Based on a new classification of algorithm design techniques and a clear delineation of analysis methods, *Introduction to the Design and Analysis of Algorithms* presents the subject in a coherent and innovative manner. Written in a student-friendly style, the book emphasizes the understanding of ideas over excessively formal treatment while thoroughly covering the material required in an introductory algorithms course. Popular puzzles are used to motivate students' interest and strengthen their skills in algorithmic problem solving. Other learning-enhancement features include chapter summaries, hints to the exercises, and a detailed solution manual.

Introduction To Design And Analysis Of Algorithms, 2/E -

Anany Levitin 2008-09

Pattern Recognition -

Sergios Theodoridis 2003-05-15

Pattern recognition is a

scientific discipline that is becoming increasingly important in the age of automation and information handling and retrieval. *Pattern Recognition, 2e* covers the entire spectrum of pattern recognition applications, from image analysis to speech recognition and communications. This book presents cutting-edge material on neural networks, - a set of linked microprocessors that can form associations and uses pattern recognition to "learn" - and enhances student motivation by approaching pattern recognition from the designer's point of view. A direct result of more than 10 years of teaching experience, the text was developed by the authors through use in their own classrooms. *Approaches pattern recognition from the designer's point of view *New edition highlights latest developments in this growing field, including independent components and support vector machines, not available elsewhere *Supplemented by computer examples selected

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from applications of interest
Algorithms and Complexity -
Herbert S. Wilf 2020-09-30
This book is an introductory
textbook on the design and
analysis of algorithms. The
author uses a careful selection
of a few topics to illustrate the
tools for algorithm analysis.
Recursive algorithms are
illustrated by Quicksort, FFT,
fast matrix multiplications, and
others. Algorithms associated
with the network flow problem
are fundamental in many areas
of graph connectivity, matching
theory, etc. Algorithms in
number theory are discussed
with some applications to
public key encryption. This
second edition will differ from
the present edition mainly in
that solutions to most of the
exercises will be included.

**Analysis and Design of
Algorithms. A Critical
Comparison of Different
Works on Algorithms -**

Gabriel Kabanda 2019-06-14
Academic Paper from the year
2019 in the subject Computer
Science - Theory, grade: 4.00,
Atlantic International
University, language: English,

abstract: The paper presents
an analytical exposition, a
critical context, and an
integrative conclusion on the
six major text books on
Algorithms design and analysis.
Algorithms form the heart of
Computer Science in general.
An algorithm is simply a set of
steps to accomplish or
complete a task that is
described precisely enough
that a computer can run it. It is
a sequence of unambiguous
instructions for solving a
problem, and is used for
obtaining a required output for
any legitimate input in a finite
amount of time. Algorithms can
be considered as procedural
solutions to problems where
the focus is on correctness and
efficiency. The important
problem types are sorting,
searching, string processing,
graph problems, combinatorial
problems, geometric problems,
and numerical problems.

*Design and Analysis of
Randomized Algorithms* - J.
Hromkovic 2006-03-30
Systematically teaches key
paradigmatic algorithm design
methods Provides a deep

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insight into randomization
Computer Algorithms C++ -
Ellis Horowitz 1997

The author team that established its reputation nearly twenty years ago with *Fundamentals of Computer Algorithms* offers this new title, available in both pseudocode and C++ versions. Ideal for junior/senior level courses in the analysis of algorithms, this well-researched text takes a theoretical approach to the subject, creating a basis for more in-depth study and providing opportunities for hands-on learning.

Emphasizing design technique, the text uses exciting, state-of-the-art examples to illustrate design strategies.

Robots, Drones, UAVs and UGVs for Operation and Maintenance - Diego Galar
2020-05-07

Industrial assets (such as railway lines, roads, pipelines) are usually huge, span long distances, and can be divided into clusters or segments that provide different levels of functionality subject to different loads, degradations

and environmental conditions, and their efficient management is necessary. The aim of the book is to give comprehensive understanding about the use of autonomous vehicles (context of robotics) for the utilization of inspection and maintenance activities in industrial asset management in different accessibility and hazard levels. The usability of deploying inspection vehicles in an autonomous manner is explained with the emphasis on integrating the total process. Key Features Aims for solutions for maintenance and inspection problems provided by robotics, drones, unmanned air vehicles and unmanned ground vehicles Discusses integration of autonomous vehicles for inspection and maintenance of industrial assets Covers the industrial approach to inspection needs and presents what is needed from the infrastructure end Presents the requirements for robot designers to design an autonomous inspection and maintenance system Includes practical case studies from

industries

ADTs, Data Structures, and Problem Solving with C++ -

Larry R. Nyhoff 2005

For the introductory Data Structures course (CS2) that follows a first course in programming. A presentation of essential principles and practices in data structures using C++. Reflecting trends in computer science, new and revised material in the Second Edition places increased emphasis on abstract data types (ADTs) and object-oriented design.

The Algorithm Design Manual - Steven S Skiena
2009-04-05

This newly expanded and updated second edition of the best-selling classic continues to take the "mystery" out of designing algorithms, and analyzing their efficacy and efficiency. Expanding on the first edition, the book now serves as the primary textbook of choice for algorithm design courses while maintaining its status as the premier practical reference guide to algorithms for programmers, researchers,

and students. The reader-friendly Algorithm Design Manual provides straightforward access to combinatorial algorithms technology, stressing design over analysis. The first part, Techniques, provides accessible instruction on methods for designing and analyzing computer algorithms. The second part, Resources, is intended for browsing and reference, and comprises the catalog of algorithmic resources, implementations and an extensive bibliography.

NEW to the second edition:

- Doubles the tutorial material and exercises over the first edition
- Provides full online support for lecturers, and a completely updated and improved website component with lecture slides, audio and video
- Contains a unique catalog identifying the 75 algorithmic problems that arise most often in practice, leading the reader down the right path to solve them
- Includes several NEW "war stories" relating experiences from real-world applications
- Provides

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up-to-date links leading to the very best algorithm implementations available in C, C++, and Java

Algorithms Unlocked - Thomas H. Cormen 2013-03-01

For anyone who has ever wondered how computers solve problems, an engagingly written guide for nonexperts to the basics of computer algorithms. Have you ever wondered how your GPS can find the fastest way to your destination, selecting one route from seemingly countless possibilities in mere seconds? How your credit card account number is protected when you make a purchase over the Internet? The answer is algorithms. And how do these mathematical formulations translate themselves into your GPS, your laptop, or your smart phone? This book offers an engagingly written guide to the basics of computer algorithms. In *Algorithms Unlocked*, Thomas Cormen—coauthor of the leading college textbook on the subject—provides a general explanation, with limited mathematics, of how

algorithms enable computers to solve problems. Readers will learn what computer algorithms are, how to describe them, and how to evaluate them. They will discover simple ways to search for information in a computer; methods for rearranging information in a computer into a prescribed order (“sorting”); how to solve basic problems that can be modeled in a computer with a mathematical structure called a “graph” (useful for modeling road networks, dependencies among tasks, and financial relationships); how to solve problems that ask questions about strings of characters such as DNA structures; the basic principles behind cryptography; fundamentals of data compression; and even that there are some problems that no one has figured out how to solve on a computer in a reasonable amount of time.

Microelectronic Circuits - Muhammad H. Rashid 2011

Numerical Methods for Bifurcations of Dynamical Equilibria - Willy J. F. Govaerts

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2000-01-01

Dynamical systems arise in all fields of applied mathematics. The author focuses on the description of numerical methods for the detection, computation, and continuation of equilibria and bifurcation points of equilibria of dynamical systems. This subfield has the particular attraction of having links with the geometric theory of differential equations, numerical analysis, and linear algebra.

Investigation of Vmat Algorithms and Dosimetry -

Auj-e-Taqaddas 2011-01-18

One of the recent advances in Radiation Oncology and Treatment Planning is Volumetric Modulated Arc Therapy (VMAT). The treatment planning and dosimetry is complex for VMAT. The distinctive feature of this book is in providing a concise discussion of different VMAT concepts in simple language without going into too much detail. Another important feature of this book is that it includes an original

Research Paper that compares three different VMAT optimization Algorithms (SmartArc, Ergo++ and Autobeam) with one another and against current gold standard and describes the Dosimetry and Modelling. The first 4 chapters provide the knowledge base required to understand the basic VMAT concepts and the research study discussed in 5th Chapter. Furthermore this book explains the Control Point Modelling process so that readers can learn how to do it on their own. The book is written to appeal a wider population including radiographers, students, physicists, dosimetrists and oncologists. Plenty of references are provided for those who would like to do further research and have deeper understanding of the VMAT.

A Programmer's Companion to Algorithm Analysis - Ernst

L. Leiss 2006-09-26

Until now, no other book examined the gap between the theory of algorithms and the production of software

programs. Focusing on practical issues, A Programmer's Companion to Algorithm Analysis carefully details the transition from the design and analysis of an algorithm to the resulting software program. Consisting of two main complementary **Algorithms** - M H Alsuwaiyel 1999-08-30

Problem solving is an essential part of every scientific discipline. It has two components: (1) problem identification and formulation, and (2) solution of the formulated problem. One can solve a problem on its own using ad hoc techniques or follow those techniques that have produced efficient solutions to similar problems. This requires the understanding of various algorithm design techniques, how and when to use them to formulate solutions and the context appropriate for each of them. This book advocates the study of algorithm design techniques by presenting most of the useful algorithm design techniques and illustrating

them through numerous examples. Contents: Basic Concepts and Introduction to Algorithms:Basic Concepts in Algorithmic AnalysisMathematical PreliminariesData StructuresHeaps and the Disjoint Sets Data StructuresTechniques Based on Recursion:InductionDivide and ConquerDynamic ProgrammingFirst-Cut Techniques:The Greedy ApproachGraph TraversalComplexity of Problems:NP-Complete ProblemsIntroduction to Computational ComplexityLower BoundsCoping with Hardness:BacktrackingRandomized AlgorithmsApproximation AlgorithmsIterative Improvement for Domain-Specific Problems:Network FlowMatchingTechniques in Computational Geometry:Geometric SweepingVoronoi Diagrams Readership: Senior undergraduates, graduate students and professionals in software development.

Keywords:

Introduction to Algorithms, fourth edition - Thomas H. Cormen 2022-04-05

A comprehensive update of the leading algorithms text, with new material on matchings in bipartite graphs, online algorithms, machine learning, and other topics. Some books on algorithms are rigorous but incomplete; others cover masses of material but lack rigor. Introduction to Algorithms uniquely combines rigor and comprehensiveness. It covers a broad range of algorithms in depth, yet makes their design and analysis accessible to all levels of readers, with self-contained chapters and algorithms in pseudocode. Since the publication of the first edition, Introduction to Algorithms has become the leading algorithms text in universities worldwide as well as the standard reference for professionals. This fourth edition has been updated throughout. New for the fourth edition New chapters on matchings in bipartite graphs, online

algorithms, and machine learning New material on topics including solving recurrence equations, hash tables, potential functions, and suffix arrays 140 new exercises and 22 new problems Reader feedback-informed improvements to old problems Clearer, more personal, and gender-neutral writing style Color added to improve visual presentation Notes, bibliography, and index updated to reflect developments in the field Website with new supplementary material Warning: Avoid counterfeit copies of Introduction to Algorithms by buying only from reputable retailers. Counterfeit and pirated copies are incomplete and contain errors.

Introduction to Algorithms, third edition - Thomas H. Cormen 2009-07-31

The latest edition of the essential text and professional reference, with substantial new material on such topics as vEB trees, multithreaded algorithms, dynamic programming, and edge-based

flow. Some books on algorithms are rigorous but incomplete; others cover masses of material but lack rigor. Introduction to Algorithms uniquely combines rigor and comprehensiveness. The book covers a broad range of algorithms in depth, yet makes their design and analysis accessible to all levels of readers. Each chapter is relatively self-contained and can be used as a unit of study. The algorithms are described in English and in a pseudocode designed to be readable by anyone who has done a little programming. The explanations have been kept elementary without sacrificing depth of coverage or mathematical rigor. The first edition became a widely used text in universities worldwide as well as the standard reference for professionals. The second edition featured new chapters on the role of algorithms, probabilistic analysis and randomized algorithms, and linear programming. The third edition has been revised and updated

throughout. It includes two completely new chapters, on van Emde Boas trees and multithreaded algorithms, substantial additions to the chapter on recurrence (now called "Divide-and-Conquer"), and an appendix on matrices. It features improved treatment of dynamic programming and greedy algorithms and a new notion of edge-based flow in the material on flow networks. Many exercises and problems have been added for this edition. The international paperback edition is no longer available; the hardcover is available worldwide.

On the Performance of Web Services - Zahir Tari

2011-10-29

Performance of Web Services provides innovative techniques to improve the performance of Web Services, as well as QoS (Quality of Service) requirements. This includes QoS performance, reliability and security. The author presents two levels of Web Services: the "kernel" (the SOAP engine which delivers messages from one point to

another through various networks), and the “server side” (which processes heavy load / requests). The primary objective of this book is execution of applications delivered in a timely fashion. Case studies and examples are provided throughout this book.

Guide to Programming and Algorithms Using R - Özgür Ergül 2013-07-23

This easy-to-follow textbook provides a student-friendly introduction to programming and algorithms. Emphasis is placed on the threshold concepts that present barriers to learning, including the questions that students are often too embarrassed to ask. The book promotes an active learning style in which a deeper understanding is gained from evaluating, questioning, and discussing the material, and practised in hands-on exercises. Although R is used as the language of choice for all programs, strict assumptions are avoided in the explanations in order for these to remain applicable to other programming languages.

Features: provides exercises at the end of each chapter; includes three mini projects in the final chapter; presents a list of titles for further reading at the end of the book; discusses the key aspects of loops, recursions, program and algorithm efficiency and accuracy, sorting, linear systems of equations, and file processing; requires no prior background knowledge in this area.

This Is Your Brain on Music - Daniel J. Levitin 2006-08-03

In this groundbreaking union of art and science, rocker-turned-neuroscientist Daniel J. Levitin explores the connection between music—its performance, its composition, how we listen to it, why we enjoy it—and the human brain. Taking on prominent thinkers who argue that music is nothing more than an evolutionary accident, Levitin poses that music is fundamental to our species, perhaps even more so than language. Drawing on the latest research and on musical examples ranging from Mozart

to Duke Ellington to Van Halen, he reveals:

- How composers produce some of the most pleasurable effects of listening to music by exploiting the way our brains make sense of the world
- Why we are so emotionally attached to the music we listened to as teenagers, whether it was Fleetwood Mac, U2, or Dr. Dre
- That practice, rather than talent, is the driving force behind musical expertise
- How those insidious little jingles (called earworms) get stuck in our head

A Los Angeles Times Book Award finalist, *This Is Your Brain on Music* will attract readers of Oliver Sacks and David Byrne, as it is an unprecedented, eye-opening investigation into an obsession at the heart of human nature.

[Sustaining Power Resources through Energy Optimization and Engineering](#) - Vasant, Pandian 2016-01-12

As the world continues to evolve technologically, people depend more heavily on energy-dependent systems to fulfill their daily needs.

However, as these needs grow, it is important to develop sustainable systems that are reliable, as well as environmentally sound.

Sustaining Power Resources through Energy Optimization and Engineering highlights the sustainable development and efficient operation of energy systems being provided to consumers. Featuring emergent research and trends within the area of power optimization and engineering, this book is a crucial reference source for engineers, researchers, sustainability experts, and professionals interested in the improvement and usage of infrastructural energy systems.

Algorithm Design - Michael T. Goodrich 2001-10-15
Michael Goodrich and Roberto Tamassia, authors of the successful, *Data Structures and Algorithms in Java, 2/e*, have written *Algorithm Engineering*, a text designed to provide a comprehensive introduction to the design, implementation and analysis of computer algorithms and data structures

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from a modern perspective. This book offers theoretical analysis techniques as well as algorithmic design patterns and experimental methods for the engineering of algorithms. Market: Computer Scientists; Programmers.

Security for Multihop Wireless Networks - Shafiullah Khan
2014-04-15

Security for Multihop Wireless Networks provides broad coverage of the security issues facing multihop wireless networks. Presenting the work of a different group of expert contributors in each chapter, it explores security in mobile ad hoc networks, wireless sensor networks, wireless mesh networks, and personal area networks. Detailing technologies and processes that can help you secure your wireless networks, the book covers cryptographic coprocessors, encryption, authentication, key management, attacks and countermeasures, secure routing, secure medium access control, intrusion detection, epidemics, security

performance analysis, and security issues in applications. It identifies vulnerabilities in the physical, MAC, network, transport, and application layers and details proven methods for strengthening security mechanisms in each layer. The text explains how to deal with black hole attacks in mobile ad hoc networks and describes how to detect misbehaving nodes in vehicular ad hoc networks. It identifies a pragmatic and energy efficient security layer for wireless sensor networks and covers the taxonomy of security protocols for wireless sensor communications. Exploring recent trends in the research and development of multihop network security, the book outlines possible defenses against packet-dropping attacks in wireless multihop ad hoc networks. Complete with expectations for the future in related areas, this is an ideal reference for researchers, industry professionals, and academics. Its comprehensive coverage also makes it suitable for use as a textbook in

graduate-level electrical engineering programs.

Computational Intelligence in Reliability Engineering -

Gregory Levitin 2007-01-10

This volume includes chapters presenting applications of different metaheuristics in reliability engineering, including ant colony optimization, great deluge algorithm, cross-entropy method and particle swarm optimization. It also presents chapters devoted to cellular automata and support vector machines, and applications of artificial neural networks, a powerful adaptive technique that can be used for learning, prediction and optimization. Several chapters describe aspects of imprecise reliability and applications of fuzzy and vague set theory.

Implicit Functions and Solution Mappings - Asen L. Dontchev
2014-06-18

The implicit function theorem is one of the most important theorems in analysis and its many variants are basic tools in partial differential equations and numerical analysis. This

second edition of *Implicit Functions and Solution*

Mappings presents an updated and more complete picture of the field by including solutions of problems that have been solved since the first edition was published, and places old and new results in a broader perspective. The purpose of this self-contained work is to provide a reference on the topic and to provide a unified collection of a number of results which are currently scattered throughout the literature. Updates to this edition include new sections in almost all chapters, new exercises and examples, updated commentaries to chapters and an enlarged index and references section.

Algorithmic Puzzles - Anany Levitin 2011-10-14

Algorithmic puzzles are puzzles involving well-defined procedures for solving problems. This book will provide an enjoyable and accessible introduction to algorithmic puzzles that will develop the reader's algorithmic thinking. The first

part of this book is a tutorial on algorithm design strategies and analysis techniques. Algorithm design strategies — exhaustive search, backtracking, divide-and-conquer and a few others — are general approaches to designing step-by-step instructions for solving problems. Analysis techniques are methods for investigating such procedures to answer questions about the ultimate result of the procedure or how many steps are executed before the procedure stops. The discussion is an elementary level, with puzzle examples, and requires neither programming nor mathematics beyond a secondary school level. Thus, the tutorial provides a gentle and entertaining introduction to main ideas in high-level algorithmic problem solving. The second and main part of the book contains 150 puzzles,

from centuries-old classics to newcomers often asked during job interviews at computing, engineering, and financial companies. The puzzles are divided into three groups by their difficulty levels. The first fifty puzzles in the Easier Puzzles section require only middle school mathematics. The sixty puzzle of average difficulty and forty harder puzzles require just high school mathematics plus a few topics such as binary numbers and simple recurrences, which are reviewed in the tutorial. All the puzzles are provided with hints, detailed solutions, and brief comments. The comments deal with the puzzle origins and design or analysis techniques used in the solution. The book should be of interest to puzzle lovers, students and teachers of algorithm courses, and persons expecting to be given puzzles during job interviews.